

Fig.1

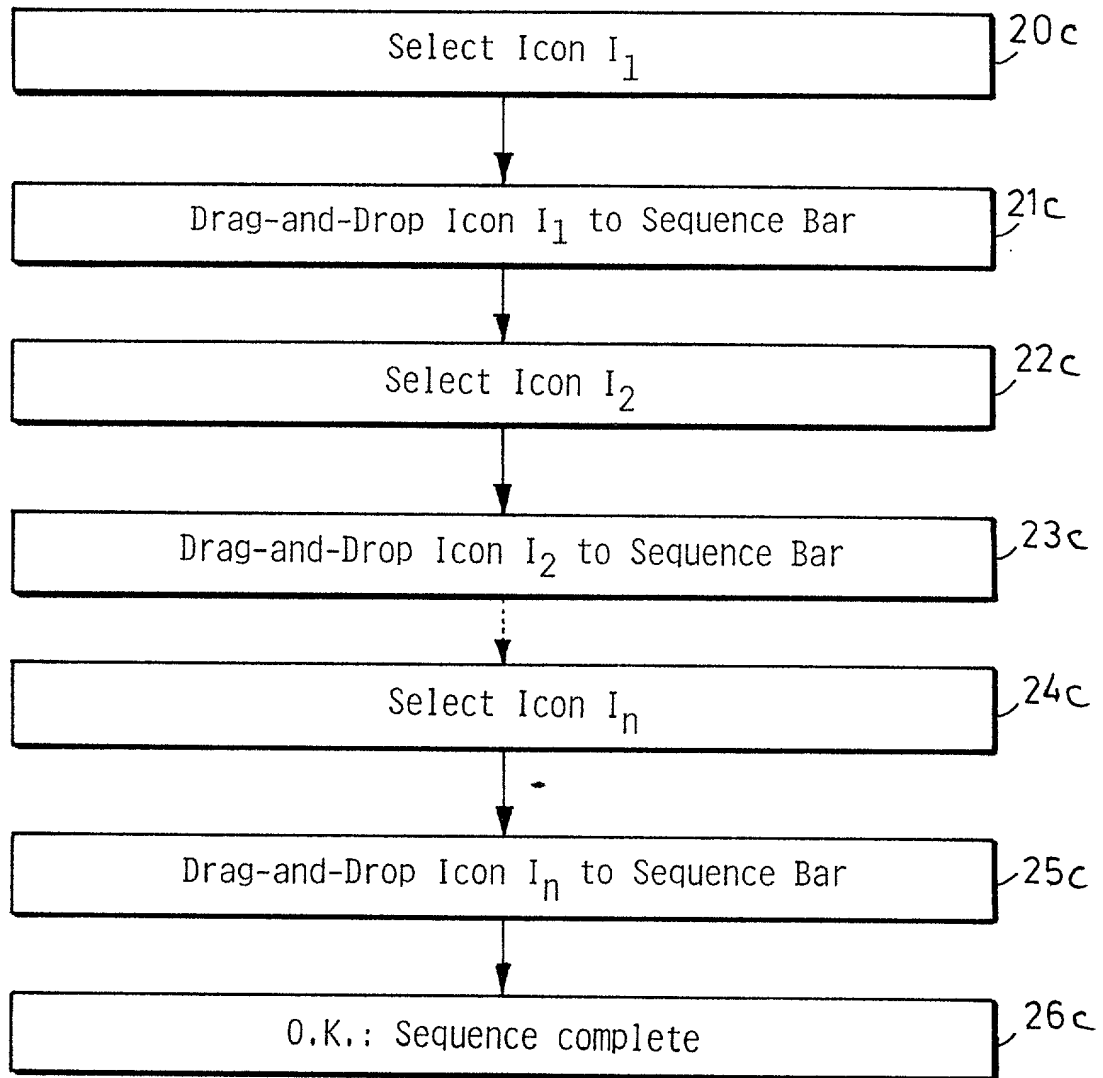


Fig.2

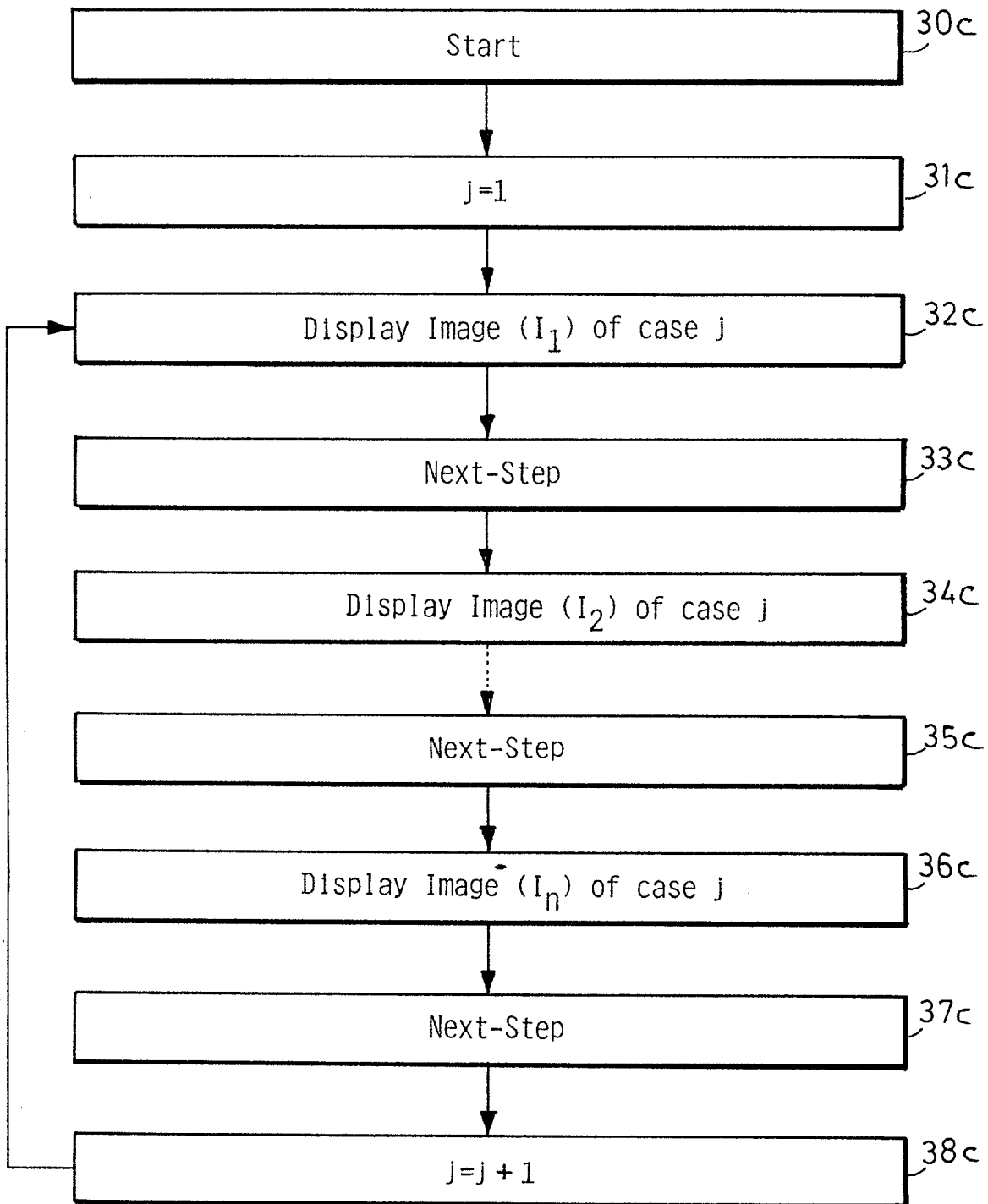


Fig.3

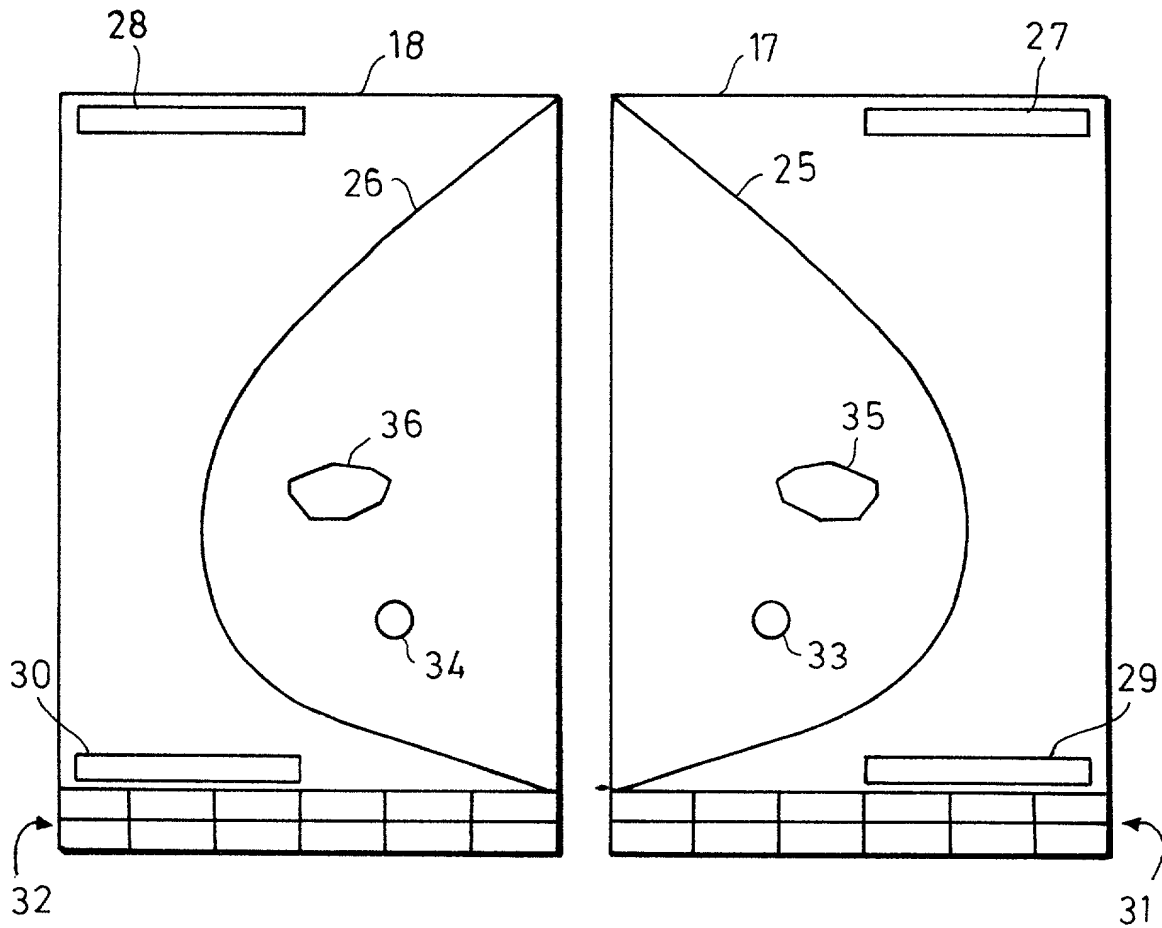


Fig.4

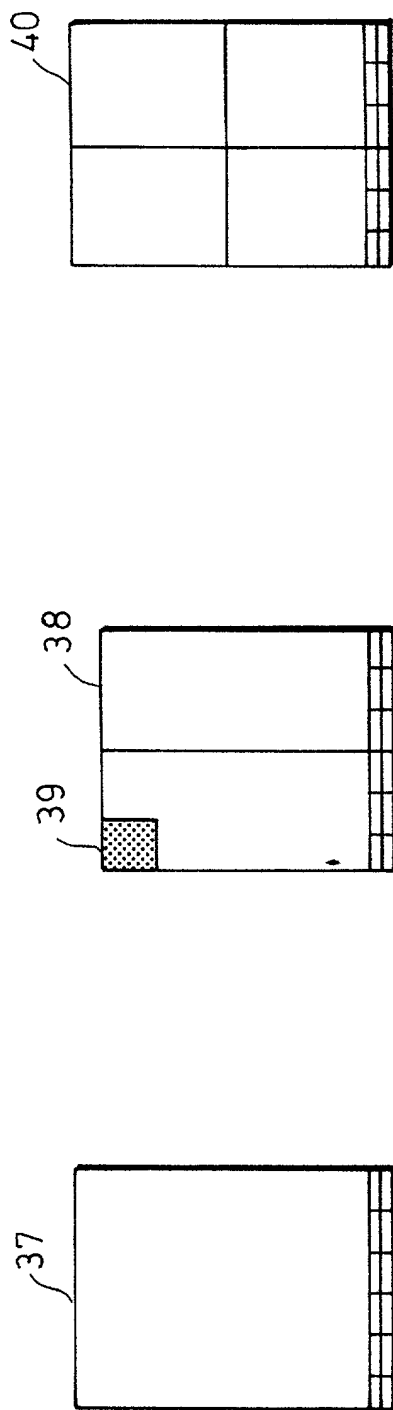


Fig.5

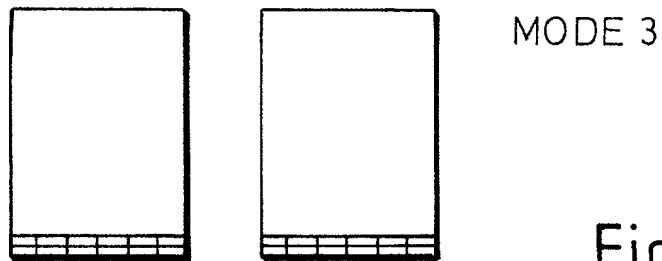
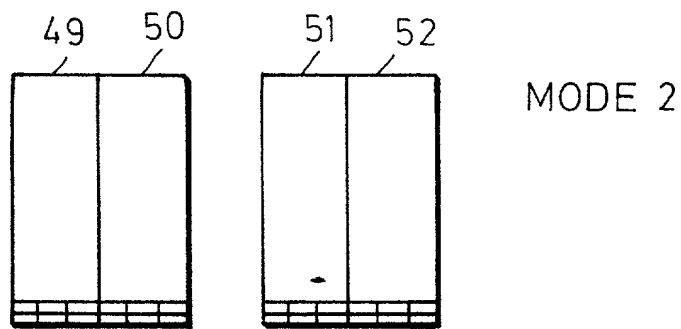
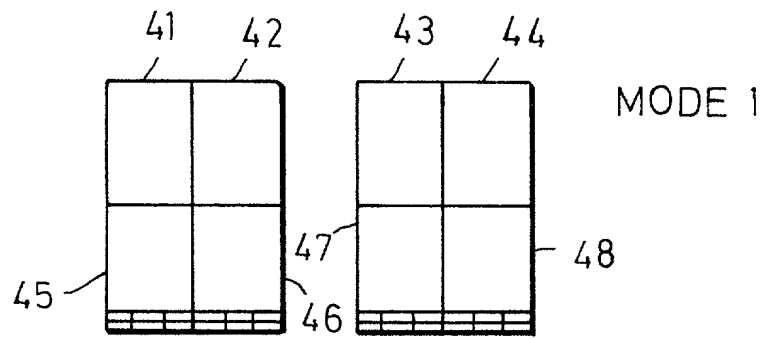


Fig.6

Figure 1 is a schematic diagram of a mobile phone's user interface. The interface is divided into four main sections: "User Profile", "Workflow", "Monitor", and "Preference".

- User Profile:** Contains a "Diagnose" button with a curved arrow icon.
- Workflow:** Contains a large, shaded rectangular area.
- Monitor:** Contains a grid of 12 buttons arranged in 3 rows and 4 columns. The buttons are labeled with various symbols and text, including "CAD ON", "CAD OFF", "ROAMING ON", "ROAMING OFF", "CLAH", and "OFF".
- Preference:** Contains a grid of 12 buttons arranged in 3 rows and 4 columns. The buttons are labeled with various symbols and text, including "CAD ON", "CAD OFF", "ROAMING ON", "ROAMING OFF", "CLAH", and "OFF".

The diagram is labeled with reference numerals 53, 54, and 55.

Fig. 7

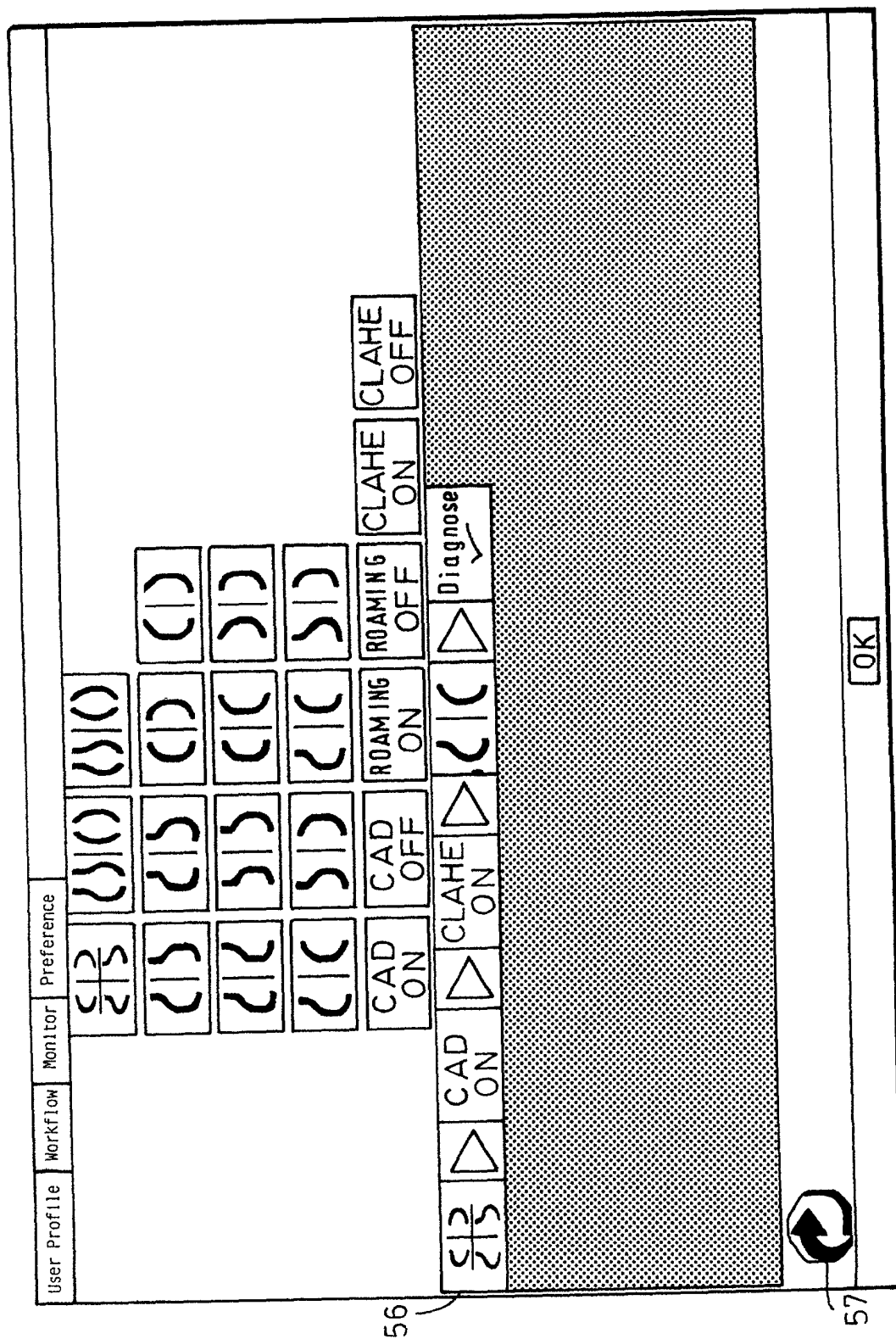


Fig. 8



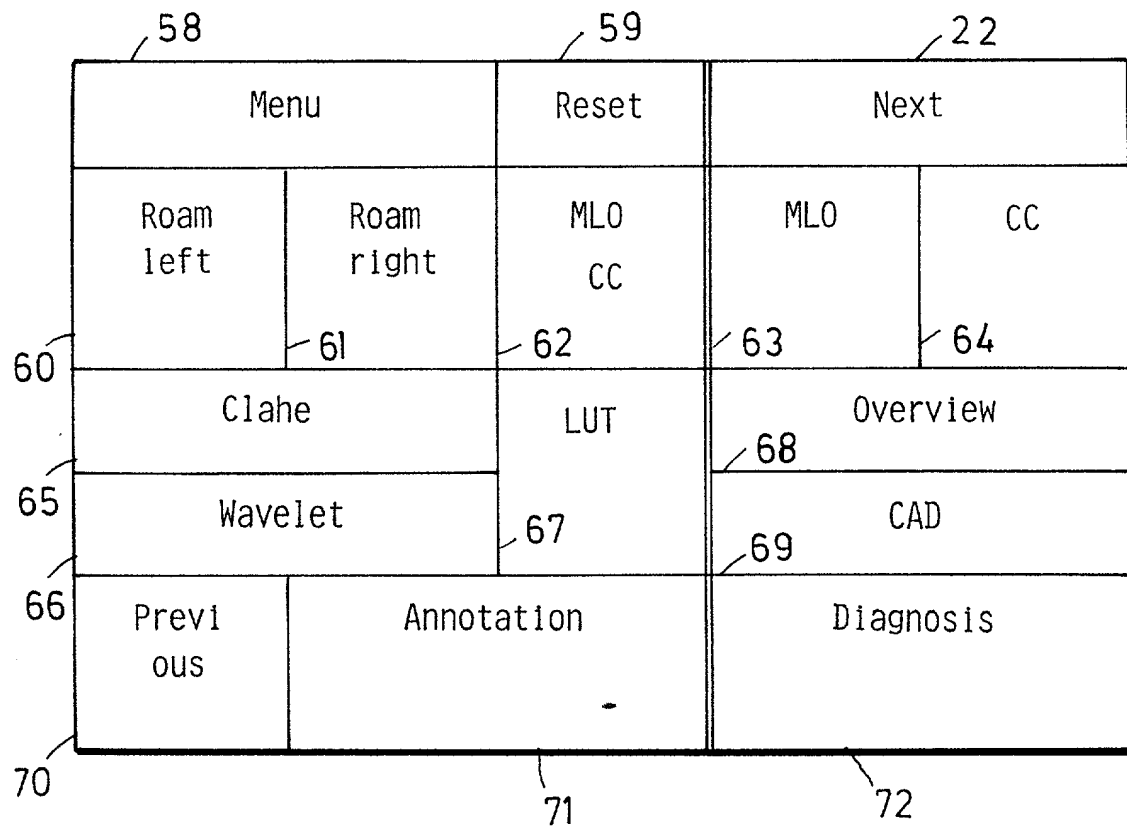


Fig.9